

File  
S-3

HEADQUARTERS  
1st Marines (-) (Rein)  
3d Marine Division (Rein), FMF  
APO, San Francisco, 96602

DOWNGRADED AT 3 YEAR INTERVALS;  
DECLASSIFIED AFTER 12 YEARS.  
DOD DIR 5200.10

3/MHB/agv  
3480  
25 March 1966

00108-66

3 of 4 Copies

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From: Commanding Officer  
To: Commanding General, 3d Marine Division (Rein), FMF

Subj: 1ST MARINES SITREP 63 as of 25 March 1966

Ref: (a) DivO 3100.1B

Encl: (1) 1st Battalion, 4th Marines SITREP as of 25 March 1966  
(2) 2nd Battalion, 4th Marines SITREP as of 25 March 1966  
(3) 3d Battalion, 1st Marines SITREP as of 25 March 1966  
(4) Consolidated Operations Summary  
(5) Operation Overlay

1. In accordance with reference (a), enclosures (1), (2), (3) and (4) are submitted herewith.

2. At first light three platoon size sweeps were conducted within the TAOR in the immediate area adjacent to the Chu Lai Airfield. This action was prompted by the VC mortar attack at 230215H, on the Chu Lai Airfield. The sweep resulted in no contact and revealed nothing.

3. Subsequent Information received:

a. A further report from US 3d 8" How Btry (SP) indicated that the initial area of impact was just north of his position area and received twelve rounds. The mortar then appeared to traverse right (south) at which time four rounds impacted just east of the btry motor park. The mortar then appeared to reduce the range and caused six rounds to impact in the battery billeting area west of the motor park. Five rounds then impacted near the tactical wire west of the btry position. The pattern appears to be a Search and Traverse of the 3d 8" How Btry (SP). The four rounds east of the motor park

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impacted approximately 250 meters from the Chu Lai AF runway.

- b. The wheel watch cart located on the northern end of the Airfield was damaged. The window of the cart which faced the source of enemy small arms fire was penetrated by a missile which exited through the tin sheeting directly opposite the point of entry. The wheel house is located approximately three hundred meters from the nearest known crater.

- c. MAG One Two further reports finding 60mm fragments on the parking apron. This location is approximately 325 meters from the closest known crater and approximately 975 meters from the perimeter wire.

4. The primary mission of the 1st Battalion, 4th Marines; 2nd Battalion, 4th Marines; and 3d Battalion, 1st Marines remains the same. There remains a temporary change in the disposition of forces in the 1st Marines TAOR. See enclosure (5). At 251600H, the 2nd platoon, Company K, 3d Battalion, 1st Marines departed for Company D, 1st Battalion, 4th Marines position at the Chu Lai Airfield.

5. Company B, 1st Battalion, 7th Marines returned to OPCON parent organization at 251300H.

6. Attachments

- (1) Co A (-) (Rein), 1st Tank Bn, no change.
- (2) Co A (-) (Rein), 1st Engr Bn, no change.
- (3) 1st, 2nd and 4th platoons of Co A (-) (Rein), 1st AmTrac Bn.
- (4) 2nd and 3d platoons of Co B (-), 3d AF Bn.

E. M. MURKIN  
By direction

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1st BN, 4TH MARINE BATTAL NUMBER 323 AS OF 252200Z MARCH 1966

1. Unit Action with Contact. None
2. Unit Action without Contact.
  - a. At 251300H, Company D recently returned from Operation TEXAS, relieved Company B 1/7 on line for the Chu Lai airstrip defense.
  - b. At 251400H, the second platoon of Company K 3/1 joined Company D to strengthen the defenses and increase the surveillance around the Chu Lai airstrip.

*P. H. Rupertus*  
P. H. RUPERTUS  
1st Lt. USMC

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# OPERATIONS SUMMARY

ORGANIZATION: \_\_\_\_\_ BN \_\_\_\_\_ REGT \_\_\_\_\_ TAOR

PERIOD: \_\_\_\_\_ 1001Z \_\_\_\_\_ TO \_\_\_\_\_ 1000Z \_\_\_\_\_

\_\_\_\_\_ DATE

| TYPE ACTION            | FIRE TEAM<br>DAY / NIGHT                                               | SQUAD<br>DAY / NIGHT                                                    | PLATOON<br>DAY / NIGHT                                                  | COMPANY #1<br>DAY / NIGHT                                               | BATTALION #1<br>DAY / NIGHT                                             |
|------------------------|------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|
| SCOUT SNIPER (SS)      | <div><div></div><div>A</div></div> <div><div></div><div>B</div></div>  |                                                                         |                                                                         |                                                                         |                                                                         |
| LISTENING POST (LP)    | <div><div></div><div>C</div></div> <div><div></div><div>D</div></div>  |                                                                         |                                                                         |                                                                         |                                                                         |
| AMBUSH (AMB)           | <div><div></div><div>E</div></div> <div><div>5</div><div>F</div></div> | <div><div></div><div>G</div></div> <div><div></div><div>H</div></div>   | <div><div></div><div>I</div></div> <div><div></div><div>J</div></div>   |                                                                         |                                                                         |
| RECON PATROL (REC)     | <div><div></div><div>K</div></div> <div><div></div><div>L</div></div>  | <div><div></div><div>M</div></div> <div><div></div><div>N</div></div>   | <div><div></div><div>O</div></div> <div><div></div><div>P</div></div>   |                                                                         |                                                                         |
| SECURITY PATROL (SEC)  | <div><div></div><div>Q</div></div> <div><div></div><div>R</div></div>  | <div><div></div><div>S</div></div> <div><div></div><div>T</div></div>   | <div><div></div><div>U</div></div> <div><div></div><div>V</div></div>   |                                                                         |                                                                         |
| SEARCH & DESTROY (S&D) |                                                                        | <div><div></div><div>W</div></div> <div><div></div><div>X</div></div>   | <div><div>/</div><div></div></div> <div><div></div><div>Y</div></div>   | <div><div></div><div>AA</div></div> <div><div></div><div>BB</div></div> | <div><div></div><div>CC</div></div> <div><div></div><div>DD</div></div> |
| CLEARING (CLR)         |                                                                        | <div><div></div><div>EE</div></div> <div><div></div><div>FE</div></div> | <div><div></div><div>GG</div></div> <div><div></div><div>HH</div></div> | <div><div></div><div>II</div></div> <div><div></div><div>JJ</div></div> | <div><div></div><div>KK</div></div> <div><div></div><div>LL</div></div> |

REMARKS:

#1 All Company and Battalion size operations will be reported and will be classified as either S/D or CLR as is most appropriate

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## PLANS SUMMARY

ORGANIZATION: \_\_\_\_\_ BN \_\_\_\_\_ REGT \_\_\_\_\_ TAOR  
 PERIOD: \_\_\_\_\_ 1001Z \_\_\_\_\_ TO \_\_\_\_\_ 1000Z \_\_\_\_\_

\_\_\_\_\_  
 DATE

| TYPE ACTION            | FIRE TEAM<br>DAY / NIGHT                 | SQUAD<br>DAY / NIGHT                                        | PLATOON<br>DAY / NIGHT                     | COMPANY #1<br>DAY / NIGHT                  | BATTALION #1<br>DAY / NIGHT                |
|------------------------|------------------------------------------|-------------------------------------------------------------|--------------------------------------------|--------------------------------------------|--------------------------------------------|
| SCOUT SNIPER (SS)      | <div><div></div><div></div></div><br>A B |                                                             |                                            |                                            |                                            |
| LISTENING POST (LP)    | <div><div></div><div></div></div><br>C D |                                                             |                                            |                                            |                                            |
| AMBUSH (AMB)           | <div><div></div><div></div></div><br>E F | <div><div></div><div></div></div><br>G H                    | <div><div></div><div></div></div><br>I J   |                                            |                                            |
| RECON PATROL (REC)     | <div><div></div><div></div></div><br>K L | <div><div></div><div></div></div><br>M N                    | <div><div></div><div></div></div><br>O P   |                                            |                                            |
| SECURITY PATROL (SEC)  | <div><div></div><div></div></div><br>Q R | <div><div></div><div></div></div><br>S T                    | <div><div></div><div></div></div><br>U V   |                                            |                                            |
| SEARCH & DESTROY (S&D) |                                          | <div><div></div><div></div></div><br>W X<br>(COMBAT PATROL) | <div><div></div><div></div></div><br>Y Z   | <div><div></div><div></div></div><br>AA BB | <div><div></div><div></div></div><br>CC DD |
| CLEARING (CLR)         |                                          | <div><div></div><div></div></div><br>EE FE                  | <div><div></div><div></div></div><br>GG HH | <div><div></div><div></div></div><br>II JJ | <div><div></div><div></div></div><br>KK LL |

REMARKS:

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1st Bn 4th Marines (-)(Rein)  
CHU LAI, VIETNAM  
252300H March 1966

| NAME | SIZE | UNIT | TOD     | TOR     |
|------|------|------|---------|---------|
| D-1  | Plt  | D    | 281930H | 290700H |

05

50

*no changes*

54

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1st Para 4th Marines (-)(Rein)  
 CHU LAI, VIETNAM  
 252000Z Mar 66

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| NAME | SIZE | UNIT | TOD     | FOR     |
|------|------|------|---------|---------|
| D-1  | Plt  | D    | 291930H | 300700H |

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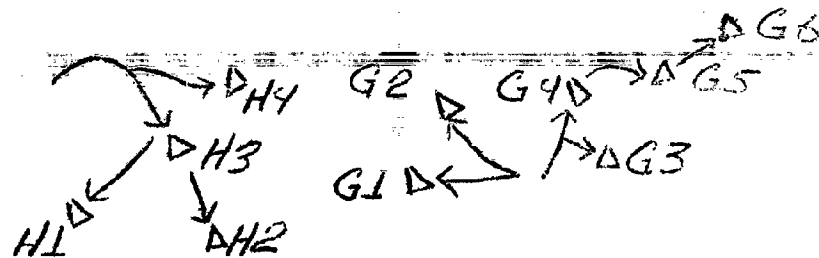
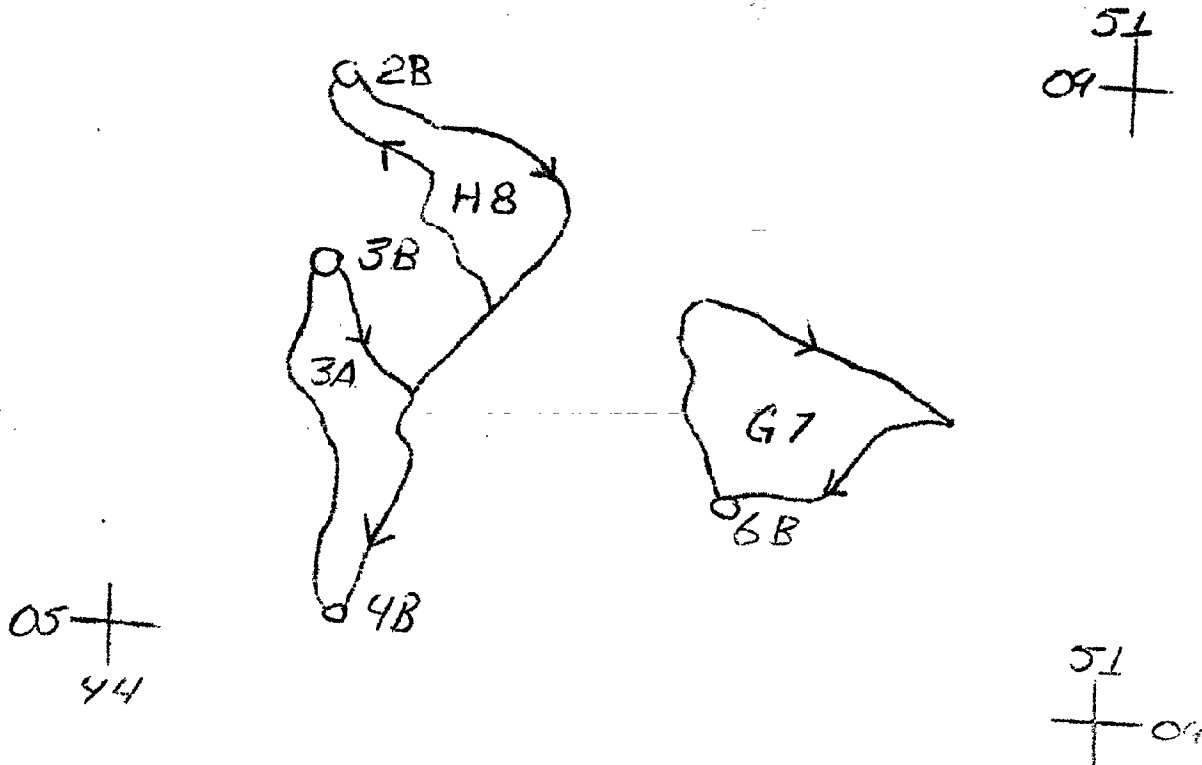
## 1. DAYLIGHT PTROLS

| <u>UNIT</u> | <u>SIZE</u> | <u>NAME</u> | <u>TOD</u> | <u>TOR</u> | <u>MISSION</u> |
|-------------|-------------|-------------|------------|------------|----------------|
| Co G        | SQD         | G-7         | 280900H    | 281200H    | SEC            |
| Co H        | SQD         | H-8         | 280900H    | 281200H    | SEC            |
| H&S RAIDER  | SQD         | 3-A         | 280900H    | 281200H    | SEC            |

## 2. NIGHT PATROLS

| <u>UNIT</u> | <u>SIZE</u> | <u>NAME</u> | <u>TOD</u> | <u>TOR</u> | <u>MISSION</u> |
|-------------|-------------|-------------|------------|------------|----------------|
| Co G        | F/TM        | G-1         | 282000H    | 290700H    | AMB            |
| Co G        | F/TM        | G-2         | 282000H    | 290700H    | AMB            |
| Co G        | F/TM        | G-3         | 282000H    | 290700H    | AMB            |
| Co G        | F/TM        | G-4         | 282000H    | 290700H    | AMB            |
| Co G        | F/TM        | G-5         | 282000H    | 290700H    | AMB            |
| Co G        | F/TM        | G-6         | 282000H    | 290700H    | AMB            |
| Co H        | F/TM        | H-1         | 282000H    | 290700H    | AMB            |
| Co H        | F/TM        | H-2         | 282000H    | 290700H    | AMB            |
| Co H        | F/TM        | H-3         | 282000H    | 290700H    | AMB            |
| Co H        | F/TM        | H-4         | 282000H    | 290700H    | AMB            |

*D.M.A.*  
D. M. ACHILLES  
By direction



2ND BN 4TH MARINES  
PATROLS / AMBUSHES  
28 MARCH 66

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# OPERATIONS SUMMARY

ORGANIZATION: \_\_\_\_\_ BN \_\_\_\_\_ REGT \_\_\_\_\_ TAOR

PERIOD: \_\_\_\_\_ 1001Z \_\_\_\_\_ TO \_\_\_\_\_ 1000Z \_\_\_\_\_

DATE

| TYPE ACTION            | FIRE TEAM<br>DAY / NIGHT                                              | SQUAD<br>DAY / NIGHT                                                                             | PLATOON<br>DAY / NIGHT                                                  | COMPANY#1<br>DAY / NIGHT                                                | BATTALION#1<br>DAY / NIGHT                                              |
|------------------------|-----------------------------------------------------------------------|--------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|
| SCOUT SNIPER (SS)      | <div><div></div><div>A</div></div> <div><div></div><div>B</div></div> |                                                                                                  |                                                                         |                                                                         |                                                                         |
| LISTENING POST (LP)    | <div><div></div><div>C</div></div> <div><div></div><div>D</div></div> |                                                                                                  |                                                                         |                                                                         |                                                                         |
| AMBUSH (AMB)           | <div><div></div><div>E</div></div> <div><div></div><div>F</div></div> | <div><div></div><div>G</div></div> <div><div></div><div>H</div></div>                            | <div><div></div><div>I</div></div> <div><div></div><div>J</div></div>   |                                                                         |                                                                         |
| RECON PATROL (REC)     | <div><div></div><div>K</div></div> <div><div></div><div>L</div></div> | <div><div></div><div>M</div></div> <div><div></div><div>N</div></div>                            | <div><div></div><div>O</div></div> <div><div></div><div>P</div></div>   |                                                                         |                                                                         |
| SECURITY PATROL (SEC)  | <div><div></div><div>Q</div></div> <div><div></div><div>R</div></div> | <div><div></div><div>S</div></div> <div><div></div><div>T</div></div>                            | <div><div></div><div>U</div></div> <div><div></div><div>V</div></div>   |                                                                         |                                                                         |
| SEARCH & DESTROY (S&D) |                                                                       | <div><div></div><div>W</div></div> <div><div></div><div>X</div></div> <div>(COMBAT PATROL)</div> | <div><div></div><div>Y</div></div> <div><div></div><div>Z</div></div>   | <div><div></div><div>AA</div></div> <div><div></div><div>BB</div></div> | <div><div></div><div>CC</div></div> <div><div></div><div>DD</div></div> |
| CLEARING (CLR)         |                                                                       | <div><div></div><div>EE</div></div> <div><div></div><div>FE</div></div>                          | <div><div></div><div>GG</div></div> <div><div></div><div>HH</div></div> | <div><div></div><div>II</div></div> <div><div></div><div>JJ</div></div> | <div><div></div><div>KK</div></div> <div><div></div><div>LL</div></div> |

REMARKS:

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## PLANS SUMMARY

ORGANIZATION: \_\_\_\_\_ BN \_\_\_\_\_ REGT \_\_\_\_\_ TAOR

DATE

PERIOD: \_\_\_\_\_ 1001Z \_\_\_\_\_ TO \_\_\_\_\_ 1000Z \_\_\_\_\_

| TYPE ACTION            | FIRE TEAM<br>DAY / NIGHT                                  | SQUAD<br>DAY / NIGHT                                                                 | PLATOON<br>DAY / NIGHT                                      | COMPANY#1<br>DAY / NIGHT                                    | BATTALION#1<br>DAY / NIGHT                                  |
|------------------------|-----------------------------------------------------------|--------------------------------------------------------------------------------------|-------------------------------------------------------------|-------------------------------------------------------------|-------------------------------------------------------------|
| SCOUT SNIPER (SS)      | <div><div></div><div></div><div>A</div><div>B</div></div> |                                                                                      |                                                             |                                                             |                                                             |
| LISTENING POST (LP)    | <div><div></div><div></div><div>C</div><div>D</div></div> |                                                                                      |                                                             |                                                             |                                                             |
| AMBUSH (AMB)           | <div><div></div><div></div><div>E</div><div>F</div></div> | <div><div></div><div></div><div>G</div><div>H</div></div>                            | <div><div></div><div></div><div>I</div><div>J</div></div>   |                                                             |                                                             |
| RECON PATROL (REC)     | <div><div></div><div></div><div>K</div><div>L</div></div> | <div><div></div><div></div><div>M</div><div>N</div></div>                            | <div><div></div><div></div><div>O</div><div>P</div></div>   |                                                             |                                                             |
| SECURITY PATROL (SEC)  | <div><div></div><div></div><div>Q</div><div>R</div></div> | <div><div></div><div></div><div>S</div><div>T</div></div>                            | <div><div></div><div></div><div>U</div><div>V</div></div>   |                                                             |                                                             |
| SEARCH & DESTROY (S&D) |                                                           | <div><div></div><div></div><div>W</div><div>X</div></div> <div>(COMBAT PATROL)</div> | <div><div></div><div></div><div>Y</div><div>Z</div></div>   | <div><div></div><div></div><div>AA</div><div>BB</div></div> | <div><div></div><div></div><div>CC</div><div>DD</div></div> |
| CLEARING (CLR)         |                                                           | <div><div></div><div></div><div>EE</div><div>FE</div></div>                          | <div><div></div><div></div><div>GG</div><div>HH</div></div> | <div><div></div><div></div><div>II</div><div>JJ</div></div> | <div><div></div><div></div><div>KK</div><div>LL</div></div> |

REMARKS:

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HEADQUARTERS  
3rd Battalion, 1st Marines  
3rd Marine Division (Rein) RMF  
YFO, San Francisco, 96601

3/SFC/wjw  
25 Mar 1966

SITREP FOR PERIOD 242400H TO 252200H

NARRATIVE SUMMARY

A. Contacts

1. At 250612H, at vicinity coordinates BT 522199, two hand grenade beehive traps were detonated within the Junk Fleet Compound resulting in four RVN Navy WIA's. U.S. Navy adviser not present at time.

2. At 250950H, vicinity coordinates BT 487113, a MEDCAP Team from Marine Air Control Squadron-7 received two rounds of small arms fire from unknown location. Fire was not returned. No friendly casualties. No enemy casualties.

3. At 252100H, vicinity coordinates BT 527105, a listening post from 1st Platoon, Company I had an explosion approximately ten meters in front of position. A patrol was immediately dispatched to aggressively search the area. No fire was returned. No friendly casualties. No enemy casualties.

B. Miscellaneous. At 251600H, 2nd Platoon, Company K CHOP OPCON to 1st Battalion, 4th Marines for designated duties as Chu Lai Airfield Security.

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## OPERATIONS SUMMARY

ORGANIZATION: 3rd BN 1st REGT Chu Lai TAOR25 March 1966PERIOD: 24 1000H Mar TO 25 1000H Mar 1966

DATE

| TYPE ACTION            | FIRE TEAM<br>DAY / NIGHT                                                | SQUAD<br>DAY / NIGHT                                                    | PLATOON<br>DAY / NIGHT                                                  | COMPANY#1<br>DAY / NIGHT                                                | BATTALION#1<br>DAY / NIGHT                                              |
|------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|
| SCOUT SNIPER (SS)      | <div><div></div><div>A</div></div> <div><div></div><div>B</div></div>   |                                                                         |                                                                         |                                                                         |                                                                         |
| LISTENING POST (LP)    | <div><div></div><div>C</div></div> <div><div></div><div>D</div></div>   |                                                                         |                                                                         |                                                                         |                                                                         |
| AMBUSH (AMB)           | <div><div>1</div><div>E</div></div> <div><div>4</div><div>F</div></div> | <div><div></div><div>G</div></div> <div><div>3</div><div>H</div></div>  | <div><div></div><div>I</div></div> <div><div></div><div>J</div></div>   |                                                                         |                                                                         |
| RECON PATROL (REC)     | <div><div></div><div>K</div></div> <div><div></div><div>L</div></div>   | <div><div></div><div>M</div></div> <div><div></div><div>N</div></div>   | <div><div></div><div>O</div></div> <div><div></div><div>P</div></div>   |                                                                         |                                                                         |
| SECURITY PATROL (SEC)  | <div><div>5</div><div>G</div></div> <div><div>2</div><div>R</div></div> | <div><div>2</div><div>S</div></div> <div><div>3</div><div>T</div></div> | <div><div>1</div><div>U</div></div> <div><div></div><div>V</div></div>  |                                                                         |                                                                         |
| SEARCH & DESTROY (S&D) |                                                                         | <div><div></div><div>W</div></div> <div><div></div><div>X</div></div>   | <div><div></div><div>Y</div></div> <div><div></div><div>Z</div></div>   | <div><div></div><div>AA</div></div> <div><div></div><div>BB</div></div> | <div><div></div><div>CC</div></div> <div><div></div><div>DD</div></div> |
| CLEARING (CLR)         |                                                                         | <div><div></div><div>EE</div></div> <div><div></div><div>FE</div></div> | <div><div></div><div>GG</div></div> <div><div></div><div>HH</div></div> | <div><div></div><div>II</div></div> <div><div></div><div>JJ</div></div> | <div><div></div><div>KK</div></div> <div><div></div><div>LL</div></div> |

## REMARKS:

\* Includes waterborne security patrol.

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## PLANS SUMMARY

ORGANIZATION: 3rd BN 1st REGT Chu Lai TAOR  
 PERIOD: 25 1000H Mar TO 26 1000H Mar 1966

25 March 1966

DATE

| TYPE ACTION            | FIRE TEAM<br>DAY / NIGHT                                                  | SQUAD<br>DAY / NIGHT                                                    | PLATOON<br>DAY / NIGHT                                                  | COMPANY #1<br>DAY / NIGHT                                               | BATTALION #1<br>DAY / NIGHT                                             |
|------------------------|---------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|-------------------------------------------------------------------------|
| SCOUT SNIPER (SS)      | <div><div></div><div>A</div></div> <div><div></div><div>B</div></div>     |                                                                         |                                                                         |                                                                         |                                                                         |
| LISTENING POST (LP)    | <div><div></div><div>C</div></div> <div><div></div><div>D</div></div>     | 1                                                                       |                                                                         |                                                                         |                                                                         |
| AMBUSH (AMB)           | <div><div></div><div>E</div></div> <div><div>11</div><div>F</div></div>   | <div><div></div><div>G</div></div> <div><div></div><div>H</div></div>   | <div><div></div><div>I</div></div> <div><div></div><div>J</div></div>   |                                                                         |                                                                         |
| RECON PATROL (REC)     | <div><div></div><div>K</div></div> <div><div></div><div>L</div></div>     | <div><div></div><div>M</div></div> <div><div></div><div>N</div></div>   | <div><div></div><div>O</div></div> <div><div></div><div>P</div></div>   |                                                                         |                                                                         |
| SECURITY PATROL (SEC)  | <div><div>5</div><div>1</div></div> <div><div>Q</div><div>R</div></div> * | <div><div>3</div><div>8</div></div> <div><div>S</div><div>T</div></div> | <div><div></div><div>U</div></div> <div><div></div><div>V</div></div>   |                                                                         |                                                                         |
| SEARCH & DESTROY (S&D) |                                                                           | <div><div></div><div>W</div></div> <div><div></div><div>X</div></div>   | <div><div></div><div>Y</div></div> <div><div></div><div>Z</div></div>   | <div><div></div><div>AA</div></div> <div><div></div><div>BB</div></div> | <div><div></div><div>CC</div></div> <div><div></div><div>DD</div></div> |
| CLEARING (CLR)         |                                                                           | <div><div></div><div>EE</div></div> <div><div></div><div>FE</div></div> | <div><div></div><div>GG</div></div> <div><div></div><div>HH</div></div> | <div><div></div><div>II</div></div> <div><div></div><div>JJ</div></div> | <div><div></div><div>KK</div></div> <div><div></div><div>LL</div></div> |

REMARKS: \* To include waterborne security patrol.

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DAY PATROLS FOR 26 MARCH 1966

| <u>UNIT</u> | <u>SIZE</u> | <u>NAME</u> | <u>TOD/TOR</u> | <u>POD/POB</u>    | <u>LAYOVER/AMBUSH</u> |
|-------------|-------------|-------------|----------------|-------------------|-----------------------|
| I           | FT          | MAGNAN      | 280645-281230  | 523092/<br>525090 | 280745-281030         |
| I           | FT          | PENNY       | 280715-281200  | 529099            | 280815-281100         |
| I           | FT          | FALCON      | 281300-281800  | 523092            | Security              |
| I           | FT          | RAVEN       | 281145-281830  | 523092            | Security              |
| I           | FT          | BUZZARD     | 280630-281815  | 523092            | Security              |
| L           | FT          | SPARROW     | 281250-281550  | 477144            | Security              |
| L           | Sq 1        | EAGLE       | 280810-281115  | 517154            | Security              |
| L           | 11          | ROBIN       | 281345-281650  | 517154            | Security              |
| M           | Sqd         | DOVE        | 280920-281730  | 487103            | Security              |
| M           | Sqd         | STORK       | 280720-281315  | 487103            | Security              |
| M           | Sqd         | WREN        | 281020-281515  | 487103            | Security              |
| MAG-36      | Sqd         | ZULU-4      | 280630-280900  | 516112            | Security              |
| MAG-36      | Sqd         | ZULU-1      | 280830-281200  | 516112            | Security              |
| MAG-36      | Sqd         | ZULU-2      | 281200-281500  | 516112            | Security              |
| MAG-36      | Sqd         | ZULU-3      | 281430-281800  | 516112            | Security              |

NIGHT PATROLS FOR 28 MARCH 1966

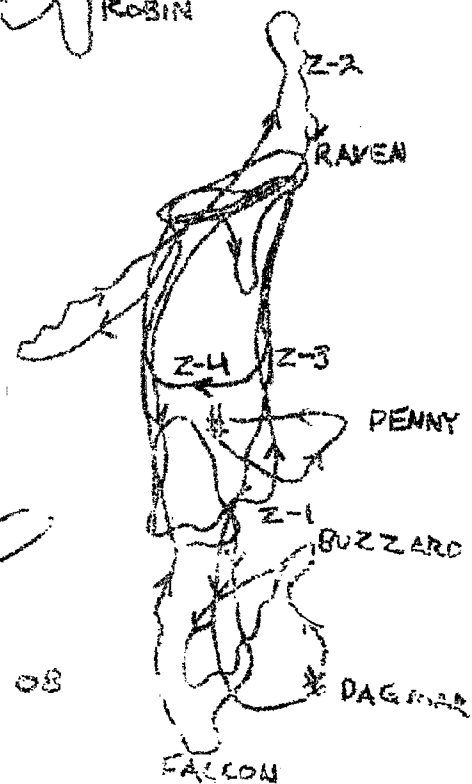
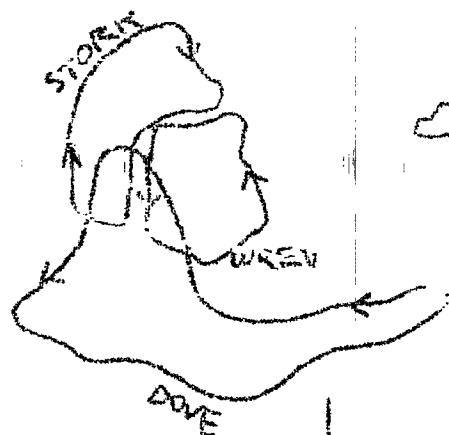
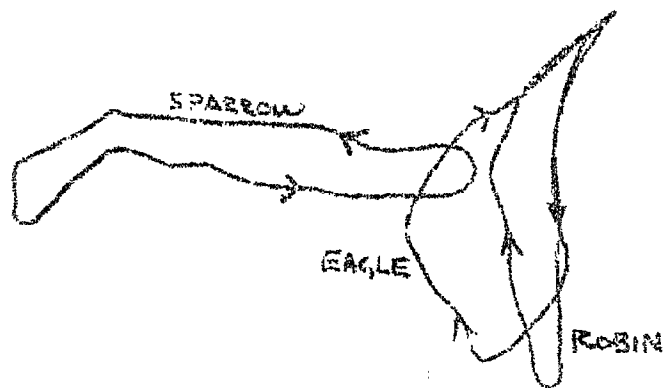
| <u>UNIT</u> | <u>SIZE</u> | <u>NAME</u> | <u>TOD/TOR</u> | <u>POD/POB</u> | <u>LAYOVER/AMBUSH</u>             |
|-------------|-------------|-------------|----------------|----------------|-----------------------------------|
| I           | Sqd         | RAVEN       | 282000-290045  | 523092         | Security                          |
| I           | Sqd         | PATTY       | 281945-290045  | 523092         | 282045-282345                     |
| I           | Sq 1        | LINDA       | 290030-290645  | 523092         | 290130-290545                     |
| I           | Sq 2        | CRANE       | 282400-290630  | 523092         | Security                          |
| L           | Sqd         | HAWK        | 282315-290600  | 477144         | Security/Layover<br>290200-290410 |
| L           | Sqd         | CROW        | 281950-290300  | 517154         | Security/Layover<br>282300-290030 |
| L           | FT          | ALICE       | 290230-290715  | 477144         | Drop Sandy<br>290320-290615       |
| L           | FT          | SANDY       | 281950-290415  | 517154         | 282310-290245                     |
| L           | Sqd         | AGNES       | 290150-290700  | 517154         | 290250-290610                     |
| M           | Sqd         | OWL         | 282350-290540  | 487103         | Security                          |
| M           | Sqd         | BAT         | 281950-282315  | 487103         | Security                          |
| M           | Sqd         | BUZZARD     | 281950-280700  | 487103         | Security/Layover<br>282300-290600 |
| M           | Sqd         | ANN         | 282330-290730  | 487103         | 290030-290630                     |
| M           | Sqd         | DOT         | 282030-290100  | 487103         | 282130-282400                     |
| F.S         | FT          | SEA LION    | 281900-290500  | 524089         | Security                          |

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Day Patrols for 28 March 1966

3rd Battalion, 1st Marines  
Chu Lai, Vietnam

Ref: (a) Maps: Vietnam, 1:50,000 Series  
L701, Sheets 6757 II, 6757 III,  
6757 IV



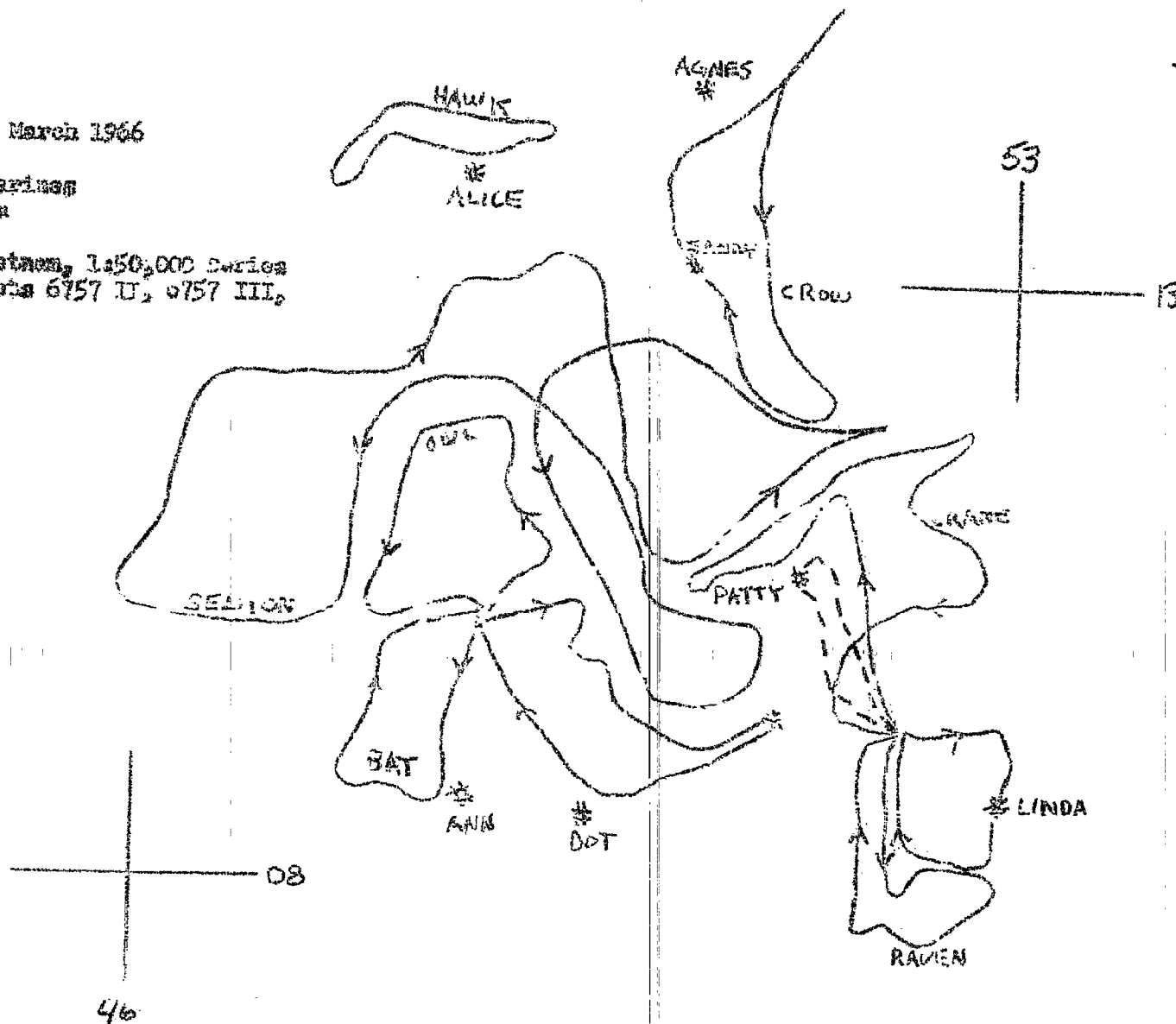
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Night Patrols for 28 March 1966

3rd Battalion, 1st Marines  
Chu Lai, Vietnam

Ref: (a) Maps: Vietnam, 1:50,000 Series  
L701, Sheets 6757 II, 6757 III,  
6757 IV



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# CONTACT ACTION REPORT

FOR PERIOD

3rd Pn. 1st Mar 2400H 2400H  
ORGANIZATION 24 1000Z Mar TO 25 1000Z Mar 1966 DATE 25 Mar 1966

|                          |  |  |     |  |       |
|--------------------------|--|--|-----|--|-------|
| <b>MATERIAL CAPTURED</b> |  |  |     |  |       |
| <b>WEAPONS</b>           |  |  |     |  |       |
| IW                       |  |  | CSW |  | OTHER |

PROVINCE/  
COORDINATESDATE/  
TIME

| ACTION + |      |
|----------|------|
| SIZE     | TYPE |
| 1        | 1    |
| 2        | 2    |
| 3        | 3    |
| 4        | 4    |
| 5        | 5    |
| 6        | 6    |
| 7        | 7    |
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| 100      | 100  |

FRD UNIT/  
LOSSES

ENM UNIT/  
LOSSES

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BY

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OTHER

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Junk Fleet ha

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+ USE TYPE ACTION ABBREVIATIONS SHOWN ON BOX SCORE FORM.

USE REMARKS SECTION FOR ADDITIONAL DESCRIPTION OF CAPTURED MATERIAL IF NECESSARY

REMARKS:

FMFRAC REPRO 1506

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# OPERATIONS SUMMARY

ORGANIZATION: BN 1st REGT CHU LAI PAOR

PERIOD: 25 1900H 1st TO 25 1800H 1st

DATE 12

| TYPE ACTION            | FIRE TEAM<br>DAY/NIGHT                                    | SQUAD<br>DAY/NIGHT                                          | PLATOON<br>DAY/NIGHT                                        | COMPANY #1<br>DAY/NIGHT                                     | BATTALION #1<br>DAY/NIGHT                                   |
|------------------------|-----------------------------------------------------------|-------------------------------------------------------------|-------------------------------------------------------------|-------------------------------------------------------------|-------------------------------------------------------------|
| SCOUT SNIPER (SS)      | <div><div></div><div>A</div><div></div><div>B</div></div> |                                                             |                                                             |                                                             |                                                             |
| LISTENING POST (LP)    | <div><div></div><div>C</div><div></div><div>D</div></div> |                                                             |                                                             |                                                             |                                                             |
| AMBUSH (AMB)           | <div><div></div><div>E</div><div></div><div>F</div></div> | <div><div></div><div>G</div><div></div><div>H</div></div>   | <div><div></div><div>I</div><div></div><div>J</div></div>   |                                                             |                                                             |
| RECON PATROL (REC)     | <div><div></div><div>K</div><div></div><div>L</div></div> | <div><div></div><div>M</div><div></div><div>N</div></div>   | <div><div></div><div>O</div><div></div><div>P</div></div>   |                                                             |                                                             |
| SECURITY PATROL (SEC)  | <div><div></div><div>Q</div><div></div><div>R</div></div> | <div><div></div><div>S</div><div></div><div>T</div></div>   | <div><div></div><div>U</div><div></div><div>V</div></div>   |                                                             |                                                             |
| SEARCH & DESTROY (S&D) |                                                           | <div><div></div><div>W</div><div></div><div>X</div></div>   | <div><div></div><div>Y</div><div></div><div>Z</div></div>   | <div><div></div><div>AA</div><div></div><div>BB</div></div> | <div><div></div><div>CC</div><div></div><div>DD</div></div> |
| CLEARING (CLR)         |                                                           | <div><div></div><div>EE</div><div></div><div>FF</div></div> | <div><div></div><div>GG</div><div></div><div>HH</div></div> | <div><div></div><div>II</div><div></div><div>JJ</div></div> | <div><div></div><div>KK</div><div></div><div>LL</div></div> |

REMARKS:

\* Denotes waterborne patrol

#1 All Company and Battalion size operations will be reported and will be classified as either S/D or CLR as is most appropriate

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