

COC

UNCLASSIFIED

U P 15222 SEP 66
FM 1ST MARINES
TO 22 THAO MARDIV
INFO 1ST BN 1ST MARINES
2ND BN 1ST MARINES
3RD BN 1ST MARINES
NTH MARINES
BT

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SECTION ONE OF THREE

SIPREP NO. 225

A. 3RD MARDIV O 3100.1B

1. COMMENCING AT 160930H, 4TH BN 51ST REGT, 39TH RANGER BN, AND THE 2/4 APC CO CONDUCTED A SEARCH AND DESTROY OPERATION IN NORTHWEST PORTION OF 2/1 TAOR. COMPANIES E AND K CHOP OPCON 1ST MARINES 0900 AND PROVIDED BLOCKING FORCES ALONG NORTH AND WEST. AT 1035 CO D CHOP OPCON 1ST MARINES AND PROVIDED AN EXTENSION OF NORTHERN BLOCKING FORCE TO THE EAST. ARTY FO TEAMS WERE PROVIDED AT EACH ARVN BATTALION AND AN FAC TEAM WAS PROVIDED TO ARVN CP. REGT S-3 PERSONNEL ESTABLISHED LIAISON WITH ARMY ADVISORS AND REMAINED UNTIL OPERATION CONCLUDED. AT 1645

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OPERATION TERMINATED AND AT 1650 COMPANIES D, E, AND F CHOPPED OPCON PARENT UNIT.

2. 2ST WAR BROADCAST

A. DATE: 16 SEPTEMBER 1966

B. LOCATION: 2/1 CP, VIC BT 015627

C. TARGET AUDIENCE: INHABITANTS OF HAMLETS AROUND 2/1 CP.

D. MEDIA: 1 HOUR 15 MIN LOUD SPEAKER BROADCAST.

E. THEME/ THE MARINES ARE YOUR FRIENDS AND DON'T WANT TO HURT YOU.

STOP THE VC FROM USING YOUR VILLAGE AS SNIPER POSTS. REPORT THE VC. IF SNIPER FIRE IS RCVD, WE WILL RETALLIATE WITH MORTARSS, ARTY AND AIRPLANES.

F. FEED BACK: UNK.

3. SCOUT/SNIPER. NEGATIVE

4. BOX SCORES.

USMC

VC

KIA 2

KIA 5 (CONF) 1 (PROB)

WIA 4

WIA 0

MIA 0

VCC 0

VCS 10

5. NAVAL GUNFIRE. NEGATIVE
FIRST BN (-) FIRST MARINES

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COPY 4 OF 4 COPIES

HAS BEEN SENT

ENCLOSURE (2)

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1-0 [REDACTED] SECRET

7- [REDACTED] TIME SUMMARY

1- [REDACTED] ENTRIES

(A) AT 151700H, CO C SQD PATROL LOCATED 1 60 MM MORTAR MINE, VIC BT 158607, 1 M-79 RD RIGGED AS A MINE VIC BT 158607, AND A PUNJI STAKE WITH AN UNK TYPED EXPLOSIVE DEVICE, VIC BT 161601. ALL DEVICES DESTROYED IN PLACE.

(B) AT 151805H CO D PPB, VIC BT 078639, RCVD S/A FIRE FROM EST VIC BT 077635. PPB RETURNED FIRE WITH M-79 AND S/A. 1 SQD PERSUED BUT COULD NOT REGAIN CONTACT.

(C) AT 151805H, CO D SQD PATROL, VIC BT 078639, RCVD S/A FIRE FROM 3-4 VC VIC BT 077635. PATROL RETURNED S/A FIRE. 1 VC WAS OBSERVED BEING CARRIED AWAY BY OTHER VC. SEARCHED AREA WITH NEG RESULTS.

2- CONTACTS

(A) AT 160930H, CO C SWEEP, VIC BT 174597, DISCOVERED AND DESTROYED CHICOM GREN MINE.

(B) AT 160930H, CO D SQD PATROL VIC BT 095585 APPREHENDED 5 VCS. 4 VCS WERE OF MILITARY AGE. 1 VCS WAS FOUND HIDING IN A BUNKER. ALL VCS FORWARDED TO HOI AN.

(C) AT 160940H, CO C SQD PATROL, VIC BT 116634, APPREHENDED 1 VCS HIDING BEHIND A HOUSE. VCS APPEARED TO HAVE A FALSE ID CARD.

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VCS FORWARDED TO HOI AN.

(D) AT 160945H, CO C PLAT IN DEF, VIC BT 118625, OBSERVED 2 VC RUNNING ACROSS A RICE FIELD, VIC BT 104632. PLAT FIRED 8 RDS 90 MM TANK GUN. SEARCHED AREA, FOUND TWO VC KIA.

(E) AT 161400H, CO C PLAT SWEEP, VIC BT 110626, OBSERVED 1 VC RUN FROM A HOUSE, VIC BT 106627. WHEN PERSUED THE VC THREW A HAND GRAN. VC WAS KILLED. 1 VCS TRIED TO ESCAPE FROM THIS AREA AND WAS APPREHENDED. VCS HAD NO ID CARD. VCS FORWARDED TO BN CP.

(F) AT 161520H, CO C SQD PATROL WAS SENT INTO AREA, VIC BT 092642, TO CHECK ON REPORTED 2 VC KIA (PROB). RESULTING FROM AN AO CONTROLLED AIR STRIKE. PATROL FOUND DRAGMARKS AND BLOOD, INDICATING 2 VC KIA (PROB).

(G) AT 161600H, AN ONTOS ATTACHED TO CO C DETONATED A MINE, VIC BT 163605. DAMAGE TO VEHICLE LIGHT NO CASUALTIES. A SQD FROM CO C AND ANOTHER ONTOS DISPATCHED TO ACT AS SEC WHILE REPAIRS ARE MADE.

(H) AT 161700H, CO C SWEEP, VIC BT 095644, MOVED TO AREA OF AIR STRIKE. NO VC CASUALTIES OBSERVED. 2 VC RAN FROM BRUSH AND TRIED TO ESCAPE BY SWIMMING WATER BARRIER. TANK CREWS FIRED CANNISTER RDS KILLING THEM. BODIES SUNK AND WERE NOT RECOVERED.

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(I) AT 161910H, CO D SQD PATROL, VIC BT 082623, OBSERVED 2 VC RUNNING FROM PATROL, VIC BT 085621. PATROL FIRED ON VC WITH S/A AND 80 MM TANK GUN. SWEEP AREA WITH NEG RESULTS.

(J) AT 161910H, CO D PPB, VIC BT 085618, APPREHENDED 1 VCS. VCS WILL BE FORWARDED TO HOI AN IN THE MORNING.

(E) MISCELLANEOUS

(A) AT 161400H, CO D SQD PATROL, VIC BT 099571, WAS LED TO A CAVE BY VDCC CAPTURED 151130H. CAVE WAS DESTROYED.

(B) AT 161440H, CO D PLAT PATROL WAS LED TO A CAVE, VIC BT 097510, BY VCC APPREHENDED YESTERDAY. THE CAVE WAS SEARCHED AND DESTROYED.

**2. CONTACT ACTION REPORT
QUANG NAM**

(1) BT 092642; 161520H; SQD; CLR; CO C; NONE; UNK; 2 VC KIA (PROB); USMC; 0; 0; 0.

(2) BT 163605; 161600H; ONTOS; CO C; NONE; UNK; NONE; VC; 0; 0; 0.

(3) BT 095644; 161700H; CO; SWEEP; CO C; NONE; UNK; 2 KIA (PROB); USMC; 0; 0; 0.

(4) BT 082623; 161910H; SQD; CLR; CO D; NONE; UNK; NONE;

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USMC; 0; 0; 0.

(5) BT 085618; 161910H; PLAT; DEF; CO D; NONE; UNK; 1 VCS; USMC; 0; 0; 0.

C. COUNTERMINE REPORT

(1) COL 1 COL 2 COL 3 COL 4A COL 4B COL 5 COL 6 COL 7
1/1 3 28 0 2 4 0 4

(2) LOCATION: ON DIKE -- ON TRAIL -- IN PADDY -- EAST TK TRAIL
ENVIRONMENT: PACKED EARTH - PACKED EARTH - PUNJI PIT - SAND

GRID COORD: BT 164603 - BT 158607 - BT 161601 - BT 108588

METHOD DETECTED: VISUAL - VISUAL - VISUAL - VISUAL

TYPE: 1 60 MM MORTAR MINE- 1 M-79 .8,3 - UNK - 106 .8,3

SIZE: UNK- UNK- UNK - UNK

FIRING DEVICE/ PRESSURE - PRESSURE - PRESSURE - PRESSURE RELEASE

SEKXND BN FIRST MARINES

A. NARRATIVE SUMMARY**(1) LATE ENTRIES**

(A) AT 151615H, CO H SQD PATROL, VIC BT 025585, RCVD S/A FIRE FROM UNK NUMBER OF VC, VIC BT 026585, PATROL RETURNED FIRE WITH M-79 AND S/A. 1 VC WAS SEEN TO FALL. SEARCHED AREA WITH NEG RESULTS.

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S E C R E T FINAL SECTION OF TWO

(B) AT 151705H, CO H SQD PATROL, VIC BT 028586, RCVD S/A FIRE FROM UNK NUMBER OF VC, VIC BT 028588. PATROL RETURNED FIRE WITH M-79. VC BROKE CONTACT. PATROL CONTINUE MISSION.

(C) AT 151810H, CO F SQD PATROL, VIC BT 014626, RCVD S/A FIRE FROM UNK NUMBER OF VC, VIC BT 015626. PATROL RETURNED FIRE WITH 81MM MORTARS. VC BROKE CONTACT. PATROL DID NOT CHECK AREA BECAUSE OF DARKNESS.

(2) CONTACTS

(A) AT 160920H, CO H SQD PATROL, VIC BT 035588, RCVD S/A FIRE FROM UNK NUMBER OF VC, VIC BT 039589. PATROL RETURNED M-79 AND S/A. VC BROKE CONTACT. PATROL CONTINUED MISSION.

PAGE TWO 5825 S E C R E T

(B) AT 161055H, CO F PLAT PATROL, VIC BT 027604, RCVD S/A FIRE FROM UNK NUMBER OF VC, VIC BT 025608. PLAT RETURNED FIRE WITH M-79, 60MM MORTAR AND S/A. SEARCHED AREA WITH NEG RESULTS.

(C) AT 161150H, CO H SQD PATROL, VIC BT 022587, RCVD S/A FIRE FROM EST 1 VC, VIC BT 020589. PATROL RETURNED FIRE WITH M-79 AND S/A. AREA SEARCHED WITH NEG RESULTS.

(D) AT 161200H, BN CP, VIC BT 015627, RCVD S/A FIRE FROM EST 1 VC, VIC BT 010623. NO FIRE RETURNED BECAUSE OF EXACT LOCATION OF SNIPER UNK.

(E) AT 161200H, CO H PLAT SWEEP, VIC BT 022587, RCVD S/A FIRE FROM EST 1 VC, RESULTING IN 1 USMC KIA. MEDEVAC REQUESTED BUT ABORTED DUE TO S/A FIRE IN LZ. KIA EVACED TO CO CP. AREA CHECKED WITH NEG RESULTS.

(F) AT 161205H, CO F SQD PATROL, VIC BT 027604, RCVD S/A FIRE FROM UNK NUMBER OF VC VIC BT 025608 RESULTING IN 1 USMC WIA. PATROL RETURNED S/A FIRE AND SECURED AL LZ. MEDEVAC COMPLETED. VC BROKE CONTACT. PATROL COULDN'T REESTABLISHED CONTACT.

(G) AT 161355H CO H PLAT SWEEP VIC BT 020596 RCVD S/A FIRE FROM EST 50 VC VIC BT 020590, BT 017585 AND BT 018588. AFTER INITIAL BURST OF FIRE, VC DELIVERED SPORATIC FIRE FOR APPROX 2 HRS. RESULTING IN 1 USMC KIA AND 2 USMC WIA. PLAT RETURNED FIRE WITH

SECRET

SECRET

PAGE THREE S825 S E C R E T

80MM MORTAR AND S/A. MED EVAC WAS REQUESTED. PRIOR TO MED EVAC, HELICOPTER GUN SHIP AND FIXED WING AIR STRIKES WERE RUN AGAINST VC POSITIONS. MED EVAC COMPLETED. A REIN SQD AND LVT,S WERE DISPATCHED TO REIN PLAT. PLAT RETURNED TO CP WITH NO FURTHER CONTACT. BELIEVED 1 VC WIA (PROB).

(H) AT 161445H, CP H PLAT SWEEP, VIC BT 046556, RCVD S/A FIRE FROM UNK NUMBER OF VC, VIC BT 054554. PLAT RETURNED S/A FIRE AND VC BROKE CONTACT. AREA WAS NOT SWEEPED BECAUSE OF RIVER BARRIER.

(I) AT 611500H, BN CP, VIC BT 015627, RCVD S/A FIRE FROM EST 1 VC, VIC BT 009638. SEC RETURNED FIRE WITH 106 RR. SQD SEARCHED

AREA AND OBSERVED 1 VC. RUNNING ALONG A TREEELINE. SQD FIRED ON VC AND VC DISSAPPEARED INTO TREES. SEARCH OF TREEELING PRODUCED NEG RESULTS.

B. CONTACT ACTIO REPORT

QUANG NAM

- (1) BT 025585; 151615H; SQD; CLR; CO. H; NONE; UNK; 1 WIA (PROB)
VC; 0; 0; 0
- (2) BT 046556; 161445H; PLAT; SWEEP; NONE; CO. H; UNK; NONE;
VC; 0; 0; 0
- (3) BT 015627; 161500H; BN; DEF; BN. CP; NONE; UNK; NONE;
VC; 0; 0; 0
- (4) 020586; 161335H; PLAT; SWEEP; CO. H; 1 KIA, 2 WIA; UNK;
1 WIA (PROB); VC; 0; 0; 0

PAGE FOUR S825 S E C R E T

C. COUNTERMINE OPERATION REPORT. NEGATIVE

THIRD BN FIRST MARINES

A. NARRATIVE SUMMARY.

(1) LATE ENTRIES

(A) AT 151825H, CO L SQD PATROL, VIC BT 967669, DETONATED A HOME MADE MINE, RESULTING IN 1 USMC WIA. WIA WAS MEDEVAC. AREA WAS SEARCHED. 2 PUNJI PITS WERE FOUND AND DESTROYED AND 1 30 CAL RD MINE WAS DISMANTLED.

(2) CONTACTE

(A) AT 160200H, CO I PLAT SWEEP, VIC BT 039729, APPREHENDED 1 VCS. ARVN LT SAID ID CARD WAS INPROPER AND INADQUATE. VCS FORWARDED TO BN S-2.

(B) AT 610800H, CO L SWEEP, VIC U 965444, RCVD S/A FIRE DIRECTED AT THE REAR POINT OF THE UNIT. REAR GUARD RETURNED S/A FIRE AND VC BROKE CONTACT. SEARCHED AREA WITH NEG RESULTS.

(C) AT 160845H, CO K IN BLOCKING POSTION, VIC BT 046659, RCVD FIRE FROM M-79, AND S/A FROM UNK NUMB
EOD VCLNV VIC BT LPROYTOM
EETONATED

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PAGE FIVE S825 S E C R E T

1 81MM MORTAR RD . MINE.

MINE RESULTED IN 1 USMC WIA. WIA MEDEVACED. CO RETURNED S/A FIRE AND CONTINUED BLOCKING POSTION.

(D) AT 160945H. CO M SQD PATROL, VIC BT 035678, APPREHENDED 2 VCS IN A HOUSE WHERE MEDICAL SUPPLIES WERE FOUND ON 15 SEP. A BAG OF DOCUMENTS AND PHOTOS WERE FOUND. VCS AND DOCUMENTS WERE FORWARDED TO BN S-2.

(E) AT 161005H. CO L SWEEP, VIC AT 960660, FOUND 3 PUNJI PITS, 1 MINED WITH HOMEMADE DEVICE. ALL WERE DESTROYED IN PLACE.

(F) AT 161745H. CO K PLAT SWEEP, VIC BT 045659, RCVD S/A FIRE FROM EST 6 VC, VIC BT 047657. PLAT RETURNED FIRE WITH M-79 AND 81MM MORTARS. SEARCHED AREA WITH NEG RESULTS.

L. CONTACT ACTION REPORT

QUANG NAM

(1) BT 045659; 161745H; PLAT; SWEEP; CO K; NONE; UNK; NONE;
VC: 0; 0; 0

C. COUNTERMINE REPORT

(1) COL 1 COL 2 COL 3 COL 4A COL 4B COL 5 COL 6 COL 7

0/2 1 164 1 0 3 1 2

(2) LOCATION ON TRAIL ALONG TRAIL

PAGE SIX S825 S E C R E T

ENVIRONMENT:

IN PUNJI PIT

PACKED EARTH

GRID COORD:

AT 960660

BT 046659

AT 960660

METHOD DETECTED

VISUAL

DETONATED

VISUAL

TYPE: BAMMOO TUBE FILLED WITH

BLACK POWDER FUSED WITH CHICAOM GREN

SIZE:

--81 MM MORTAR SHELL

FIRING DEVICE:

PULL

ELECTRICAL

.30 CAL BULLET MINE

PRESSURE

GP-4

BT

C- LAS T LINE PAGE FIVE TO READ AS FOL

(2) LOCATION: ON TRAIL

ALON TRAIL

ON TRAIL

TOD: 16/2000Z/SEP 66/RCV/TAK/CCN: 169

SECRET

OPERATIONS SUMMARY

ORGANIZATION: 1 BN 1 REGT 1 TAORDATE 26 Feb 1966PERIOD: 1000Z 01Z TO 1000Z 00Z 1000Z

TYPE ACTION	FIRE TEAM DAY / NIGHT	SQUAD DAY / NIGHT	PLATOON DAY / NIGHT	COMPANY #1 DAY / NIGHT	BATTALION #1
SCOUT SNIPER (SS)	<div><div></div><div>A</div></div> <div><div></div><div>B</div></div>				
LISTENING POST (LP)	<div><div></div><div>C</div></div> <div><div></div><div>D</div></div>				
AMBUSH (AMB)	<div><div></div><div>E</div></div> <div><div></div><div>F</div></div>	<div><div></div><div>G</div></div> <div><div></div><div>H</div></div>	<div><div></div><div>I</div></div> <div><div></div><div>J</div></div>		
RECON PATROL (REC)	<div><div></div><div>K</div></div> <div><div></div><div>L</div></div>	<div><div></div><div>M</div></div> <div><div></div><div>N</div></div>	<div><div></div><div>O</div></div> <div><div></div><div>P</div></div>		
SECURITY PATROL (SEC)	<div><div></div><div>Q</div></div> <div><div></div><div>R</div></div>	<div><div></div><div>S</div></div> <div><div></div><div>T</div></div>	<div><div></div><div>U</div></div> <div><div></div><div>V</div></div>		
SEARCH & DESTROY (S&D)		<div><div></div><div>W</div></div> <div><div></div><div>X</div></div>	<div><div></div><div>Y</div></div> <div><div></div><div>Z</div></div>	<div><div></div><div>AA</div></div> <div><div></div><div>BB</div></div>	<div><div></div><div>CC</div></div>
CLEARING (CLR)		<div><div></div><div>EE</div></div> <div><div></div><div>FE</div></div>	<div><div></div><div>GG</div></div> <div><div></div><div>HH</div></div>	<div><div></div><div>II</div></div> <div><div></div><div>JJ</div></div>	<div><div></div><div>KK</div></div>

REMARKS:

#1 All Company and Battalion size operations will be reported and will be classified as either S/D or CLR as is most appropriate

FOR PERIOD

ORGANIZATION _____ OIR _____ TO _____ OOR _____ DATE _____

DATE/
TIME

ACTION +	
SIZE	TYPE
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FRD UNIT/
LOSSES

ENM UNIT/
LOSSES

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BY

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USE REMARKS SECTION FOR ADDITIONAL DESCRIPTION OF CAPTURED MATERIAL IF NECESSARY

REMARKS:

DECLASSIFIED

DECLASSIFIED

PLANS

SUMMARY

ORGANIZATION: BN REGT TAOR
 PERIOD: OIZ TO OOZ

11 Oct 1956

DATE

TYPE ACTION	FIRE TEAM DAY/NIGHT	SQUAD DAY/NIGHT	PLATOON DAY/NIGHT	COMPANY#1 DAY/NIGHT	BATTALION#1
SCOUT SNIPER (SS)	<div><div></div><div></div><div>A</div><div>B</div></div>				
LISTENING POST (LP)	<div><div></div><div></div><div>C</div><div>D</div></div>				
AMBUSH (AMB)	<div><div></div><div></div><div>E</div><div>F</div></div>	<div><div></div><div></div><div>G</div><div>H</div></div>	<div><div></div><div></div><div>I</div><div>J</div></div>		
RECON PATROL (REC)	<div><div></div><div></div><div>K</div><div>L</div></div>	<div><div></div><div></div><div>M</div><div>N</div></div>	<div><div></div><div></div><div>O</div><div>P</div></div>		
SECURITY PATROL (SEC)	<div><div></div><div></div><div>Q</div><div>R</div></div>	<div><div></div><div></div><div>S</div><div>T</div></div>	<div><div></div><div></div><div>U</div><div>V</div></div>		
SEARCH & DESTROY (S&D)		<div><div></div><div></div><div>W</div><div>X</div></div> <div>(COMBAT PATROL)</div>	<div><div></div><div></div><div>Y</div><div>Z</div></div>	<div><div></div><div></div><div>AA</div><div>BB</div></div>	<div><div></div><div></div><div>CC</div></div>
CLEARING (CLR)		<div><div>9</div><div></div><div>EE</div><div>FE</div></div>	<div><div></div><div></div><div>GG</div><div>HH</div></div>	<div><div></div><div></div><div>II</div><div>JJ</div></div>	<div><div></div><div></div><div>KK</div></div>

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FMFPAC REPRO 1508

Patrols and Ambushes
180600H - 180600H

<u>UNIT</u>	<u>TIME</u>	<u>SIZE/TYPE</u>
C-3	1400-1800	Sqd/Clr
C-1	1000-1400	Sqd/Clr
C-2	0800-1200	Sqd/Clr
A-2-2	1100-1600	Sqd/Clr
A-1-B-2	1200-1700	Sqd/Clr
D-1-A	0900-1500	Sqd/Clr
D-2-A	1000-1630	Sqd/Clr
D-3-A	0830-1300	Sqd/Clr
D-4-A	0825-1255	Sqd/Clr
C-3	2100-0100	Sqd/Amb
C-3-A	0200-0600	Sqd/Amb
C-1	2100-2400	Sqd/Amb
C-1-A	0200-0415	Sqd/Amb
C-2	2030-2400	Sqd/Amb
C-2-B	0030-0530	Sqd/Amb
D-1-B	1830-2230	Sqd/Sec
D-2-C	0200-0730	Sqd/Sec
D-2-B	1900-0030	Sqd/Sec
D-3-B	1700-2130	Sqd/Sec
D-3-C	0400-0700	Sqd/Amb
D-4-B	0310-0655	Sqd/Amb
A-2-1	2100-0100	Sqd/Sec
A-1-1	2300-0400	Sqd/Sec

1/1 F/W 1st mar
16 Sept 66

PLANS [REDACTED] SUMMARY					
ORGANIZATION: _____ BN _____ REGT _____ TAOR				DATE _____	
PERIOD: _____ 01Z _____ TO _____ 00Z _____					
TYPE ACTION	FIRE TEAM DAY / NIGHT	SQUAD DAY / NIGHT	PLATOON DAY / NIGHT	COMPANY*1 DAY / NIGHT	BATTALION*1
SCOUT SNIPER (SS)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">AB</div>				
LISTENING POST (LP)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">CD</div>				
AMBUSH (AMB)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">EF</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">GH</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">IJ</div>		
RECON PATROL (REC)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">KL</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">MN</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">OP</div>		
SECURITY PATROL (SEC)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">QR</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">ST</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">UV</div>		
SEARCH & DESTROY (S&D)		<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">WX</div> <div style="text-align: center;">(COMBAT PATROL)</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">YZ</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">AABB</div>	<div style="border: 1px solid black; width: 60px; height: 20px;"></div> <div style="text-align: center;">CC</div>
CLEARING (CLR)		<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">EEFE</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">GGHH</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">IIJJ</div>	<div style="border: 1px solid black; width: 60px; height: 20px;"></div> <div style="text-align: center;">KK</div>
REMARKS:					
#1 All Company and Battalion size operations will be reported and will be classified as either S/D or CLR as is most appropriate					

ORGANIZATION _____ OIR _____ TO _____ OOR _____ DATE _____

MATERIAL CAPTURED		
WEAPONS		
IW	CSW	OTHER

[illegible]

USE REMARKS SECTION FOR ADDITIONAL DESCRIPTION OF CAPTURED MATERIAL IF NECESSARY

FNFPAC REPRO 1506

DECLASSIFIED

PLANS [REDACTED] SUMMARY					
ORGANIZATION: _____ BN _____ REGT _____ TAOR				DATE _____	
PERIOD: _____ 01Z _____ TO _____ 00Z _____					
TYPE ACTION	FIRE TEAM DAY / NIGHT	SQUAD DAY / NIGHT	PLATOON DAY / NIGHT	COMPANY*1 DAY / NIGHT	BATTALION*1
SCOUT SNIPER (SS)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">AB</div>				
LISTENING POST (LP)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">CD</div>				
AMBUSH (AMB)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">EF</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">GH</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">IJ</div>		
RECON PATROL (REC)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">KL</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">MN</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">OP</div>		
SECURITY PATROL (SEC)	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">QR</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">ST</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">UV</div>		
SEARCH & DESTROY (S&D)		<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">WX</div> <div style="text-align: center;">(COMBAT PATROL)</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">YZ</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">AABB</div>	<div style="border: 1px solid black; width: 50px; height: 20px;"></div> <div style="text-align: center;">CC</div>
CLEARING (CLR)		<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">EEFE</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">GGHH</div>	<div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 30px; height: 20px;"></div><div style="border: 1px solid black; width: 30px; height: 20px;"></div></div> <div style="display: flex; justify-content: space-around;">IIJJ</div>	<div style="border: 1px solid black; width: 50px; height: 20px;"></div> <div style="text-align: center;">KK</div>
REMARKS:					
#1 All Company and Battalion s1 operations will be reported ar will be classified as either S/D or CLR as is most appropriate					

SECRET

COUNTER-MINE OPERATION REPORT

16 September 1966
DATE

ORGANIZATION: 2nd Battalion, 1st Marines/DA NANG TAOR

PERIOD: 160001H Sept TO 162400H Sept 1966

Col 1 TAOR identification(if out of assigned TAOR report grid coord).

Col 2 Number of sweep/clear team.

Col 3 Total number of personnel involved during 24 hour period in sweep/
clear activities.

Col 4A Number of visual sweeps.

Col 4B Number of deliberate sweeps.

Col 5 Number of enemy emplaced mines found.

Col 6 Number disarmed/deactivated

Col 7 Number destroyed in place.

Col 1	Col 2	Col 3	Col 4A	Col 4B	Col 5*	Col 6	Col 7
DA NANG	1	26 men	0	1	0	0	0

*FOOTNOTE

Location:

Environment:

Grid Coord:

Method detected:

Type:

Size:

Firing device:

ENCLOSURE (1)

SECRET

DAY TIME ACTIVITIES

F/1/A	Sqd/S&D	170830-171630
F/1/B	Sqd/S&D	170830-171630
F/1/C	Sqd/S&D	170830-171630
F/3/A	Sqd/S&D	170830-171630
F/3/B	Sqd/S&D	170830-171630
G/2 PPB	Plt/Sec	170600-171800
G/2	Plt/S&D	170700-171300
G/3	Plt/S&D	170800-171300
H/2	Plt/S&D	170800-171400
H/3 PPB	Plt/Sec	170600-171800
H/3/A	Sqd/S&D	171730-171130
H&S	Plt/Sec	170600-171800

NIGHT TIME ACTIVITIES

F/3/A	Sqd/Amb	172130-172400
F/3/A	Sqd/Amb	172400-180500
G/1/A	Sqd/Amb	172000-180700
G/2 PPB	Plt/Sec	171800-180600
H/1/A	Sqd/Amb	172015-180700
H/2/A	Sqd/Amb	172030-180630
H/3/A	Sqd/Amb	171930-180630
H/3 PPB	Plt/Sec	171800-180600

LAYOVER TIME

172200-172400
180015-180430
172030-180630
172045-180630
172100-180600
172000-180600

ENCLOSURE (5)

SECRET

2/1 F/w 1st mar
16 Sept 66

OPERATIONS SUMMARY					
ORGANIZATION: _____ BN _____ REGT _____ TAOR				DATE _____	
PERIOD: _____ 01Z _____ TO _____ 00Z _____					
TYPE ACTION	FIRE TEAM DAY / NIGHT	SQUAD DAY / NIGHT	PLATOON DAY / NIGHT	COMPANY*1 DAY / NIGHT	BATTALION*1
SCOUT SNIPER (SS)	<div><div></div><div>A</div></div> <div><div></div><div>B</div></div>				
LISTENING POST (LP)	<div><div></div><div>C</div></div> <div><div></div><div>D</div></div>				
AMBUSH (AMB)	<div><div></div><div>E</div></div> <div><div></div><div>F</div></div>	<div><div></div><div>G</div></div> <div><div></div><div>H</div></div>	<div><div></div><div>I</div></div> <div><div></div><div>J</div></div>		
RECON PATROL (REC)	<div><div></div><div>K</div></div> <div><div></div><div>L</div></div>	<div><div></div><div>M</div></div> <div><div></div><div>N</div></div>	<div><div></div><div>O</div></div> <div><div></div><div>P</div></div>		
SECURITY PATROL (SEC)	<div><div></div><div>G</div></div> <div><div></div><div>R</div></div>	<div><div></div><div>S</div></div> <div><div></div><div>T</div></div>	<div><div></div><div>U</div></div> <div><div></div><div>V</div></div>		
SEARCH & DESTROY (S&D)		<div><div></div><div>W</div></div> <div><div></div><div>X</div></div>	<div><div></div><div>Y</div></div> <div><div></div><div>Z</div></div>	<div><div></div><div>AA</div></div> <div><div></div><div>BB</div></div>	<div><div></div><div>CC</div></div>
CLEARING (CLR)		<div><div></div><div>EE</div></div> <div><div></div><div>FE</div></div>	<div><div></div><div>GG</div></div> <div><div></div><div>HH</div></div>	<div><div></div><div>II</div></div> <div><div></div><div>JJ</div></div>	<div><div></div><div>KK</div></div>
REMARKS:					
#1 All Company and Battalion size operations will be reported and will be classified as either S/D or CLR as is most appropriate					

FOR PERIOD

ORGANIZATION _____ OIC _____ TO _____ OOF _____ DATE _____

DATE/
TIME

ACTION +	
SIZE	TYPE

FRD UNIT/
LOSSES

ENM UNIT/
LOSSES

INIT
BY

[illegible][illegible]

USE REMARKS SECTION FOR ADDITIONAL DESCRIPTION OF CAPTURED MATERIAL IF NECESSARY

REMARKS:

FMFPAC REPRO 1506

DECLASSIFIED

DECLASSIFIED

PLANS OPERATIONS SUMMARY					
ORGANIZATION: <u>3d BN 1st REGT 2nd TAOR</u>					DATE <u>16 Sep 1966</u>
PERIOD: <u>170000H 00Z Sep</u> TO <u>172100H 00Z Sep 1966</u>					
TYPE ACTION	FIRE TEAM DAY / NIGHT	SQUAD DAY / NIGHT	PLATOON DAY / NIGHT	COMPANY*1 DAY / NIGHT	BATTALION*1
SCOUT SNIPER (SS)	<div><div></div><div>A B</div></div>				
LISTENING POST (LP)	<div><div></div><div>C D</div></div>				
AMBUSH (AMB)	<div><div></div><div>E F</div></div>	<div><div></div><div>G H</div></div>	<div><div></div><div>I J</div></div>		
RECON PATROL (REC)	<div><div></div><div>K L</div></div>	<div><div></div><div>M N</div></div>	<div><div></div><div>O P</div></div>		
SECURITY PATROL (SEC)	<div><div></div><div>C R</div></div>	<div><div></div><div>S T</div></div>	<div><div></div><div>U V</div></div>		
SEARCH & DESTROY (S&D)		<div><div></div><div>W X</div></div>	<div><div></div><div>Y Z</div></div>	<div><div></div><div>AA BB</div></div>	<div><div></div><div>CC</div></div>
CLEARING (CLR)		<div><div></div><div>EE FE</div></div>	<div><div></div><div>GG HH</div></div>	<div><div></div><div>II JJ</div></div>	<div><div></div><div>KK</div></div>
REMARKS:					
#1 All Company and Battalion size operations will be reported and will be classified as either S/D or CLR as is most appropriate					

PATROLS FOR PERIOD 170600H TO 180600H

<u>NAME</u>	<u>TYPE</u>	<u>POB</u>	<u>TOR</u>	<u>SIZE</u>	<u>LAYOVER/AMBUSH</u>
NAME	OP	170600H	180600H	SQD	
NAME	PATROL	170800H	171500H	SQD	
NAME	PATROL	170930H	171500H	COMB SQD	
NAME	PATROL	170945H	171530H	SQD	
NAME	PATROL	171000H	171530H	SQD	
NAME	AMBUSH	171800H	180600H	SQD	172100H-180430H
NAME	AMBUSH	171900H	180615H	SQD	182100H-180500H
NAME	PATROL	172000H	180600H	FIRE TEAM	
NAME	AMBUSH	172030H	180600H	SQD	172100H-180500H
NAME	AMBUSH	172130H	180530H	COMB SQD	172230H-180430H
NAME	AMBUSH	172230H	180530H	SQD	172300H-180445H

COMPANY I

NAME	PATROL	170930H	171230H	SQD (REIN)
NAME	PATROL	171200H	171500H	SQD (REIN)
NAME	PATROL	171500H	171800H	SQD (REIN)

NAME	IP	171830H	180630H	FIRE TEAM (-)	
NAME	IP	171830H	180630H	FLC TEAM (-)	
NAME	IP	171830H	180630H	FIRE TEAM (-)	
NAME	AMBUSH	180400H	180700H	SQD (REIN)	180445H-180615H
NAME	AMBUSH	180430H	180700H	SQD (REIN)	180445H-180615H

COMPANY H

NAME	OP	170600H	180600H	SQD
NAME	PATROL	170900H	171130H	SQD (REIN)
NAME	PATROL	171000H	171500H	SQD (REIN)
NAME	PATROL	171630H	171930H	SQD (REIN)

NAME	AMBUSH	172030H	180200H	SQD (REIN)	172130H-180100H
NAME	IP	172030H	180600H	FIRE TEAM	
NAME	IP	172100H	180600H	FIRE TEAM	
NAME	IP	172100H	180600H	FIRE TEAM	
NAME	PATROL	172300H	180400H	SQD (REIN)	

COMPANY

NAME	OP	170600H	180600H	FIRE TEAM (REIN)
-----------------	----	---------	---------	------------------

3/1 F/w 1st mar
16 Sept 66

3/1 F/w return
16 Sept 66

BEAR
WEST
SQUID
EAST
JACKDAW
TO
SAND
PIKE

TROUT

OSPREY

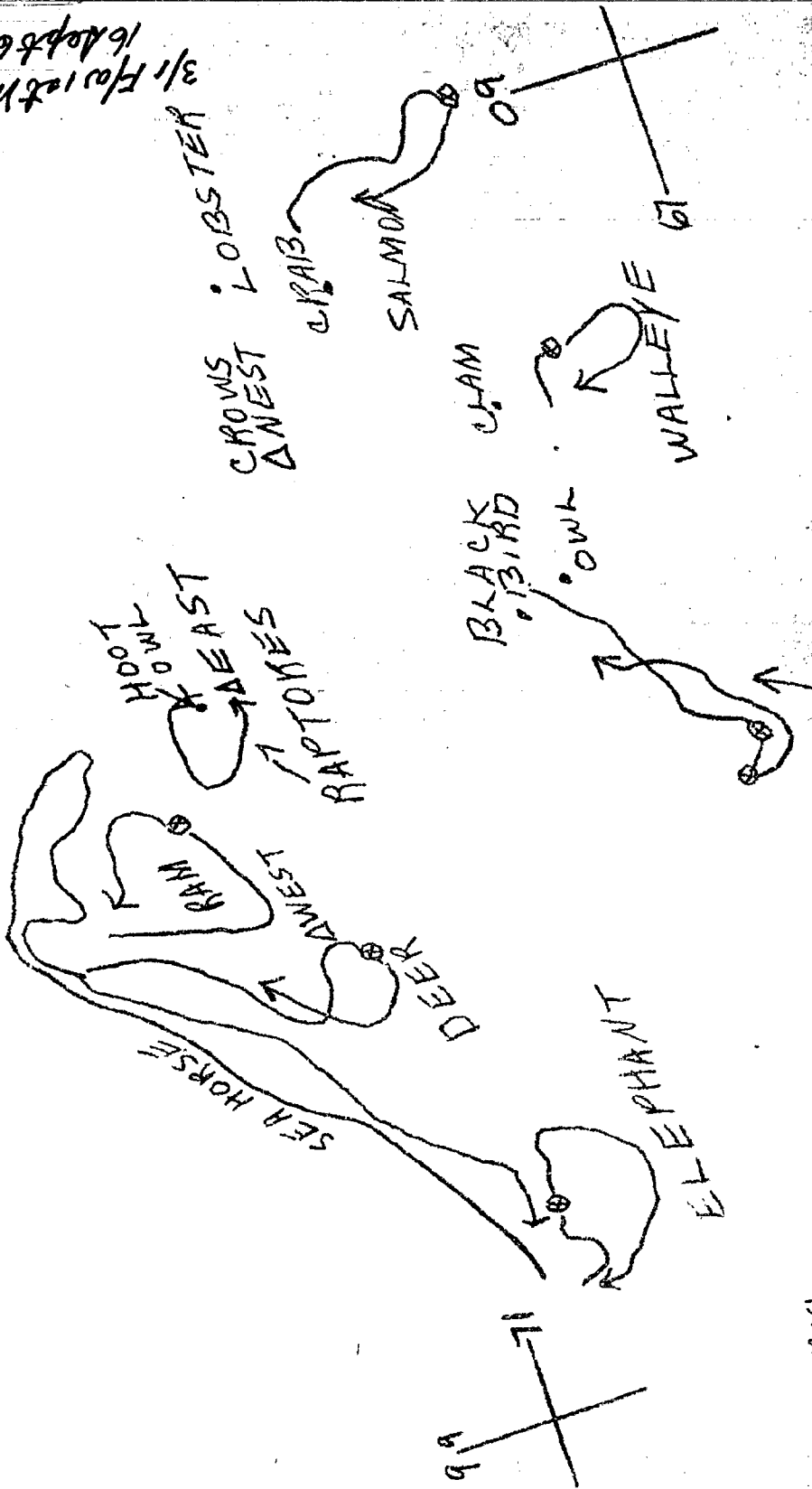
WILLY
TAN

DAY PATROLS FOR PERIOD 170600H TO 180600H

GO ELOT

11
48

3/1 Flaw 12 man
16 Sept 66



NIGHTENGALE
NIGHT PATROLS FOR PERIOD 170000H to 180000H