

115. EXT: ROAD: DAY: LONG SHOT on road as enemy tanks and personnel carriers are moving from deployed positions into a march column on road.

Successive delay positions are spaced
far enough apart to force the enemy to
reorganize after each attack, . . .

SOUND EFFECTS: Vehicles moving.

116. STOCK SCENE of 155mm self-propelled howitzers firing.

SOUND EFFECTS: 155mm howitzers firing.

117. EXT: ROAD: DAY: MEDIUM LONG SHOT of the enemy force moving down the road in march column. Then, as artillery rounds land in area, the enemy force again deploys off road.

. . . then force him to deploy to attack
the next delay position.

SOUND EFFECTS: Vehicles moving, and artillery rounds exploding.

DISSOLVE TO:

118. ANIMATION: Drawing of Troop A zone to show area from initial delay position back to Line Tiger. Arrows ANIMATE IN to show platoon movements from one delay position to the next in accordance with narration. (See Sketch #2)

Here is the disposition of Captain Vogl's
 platoons at this time. It was necessary

118. Cont'd.

for the First Platoon in the center to withdraw directly to the troop's next delay line, Line Tiger, because of the lack of good defensive terrain between the initial delay position and Line Tiger. The Second Platoon has established a platoon delay position here, taking advantage of good defensive terrain. The Third Platoon organizes a platoon delay position here on the first good defensive terrain in its zone to the rear of the IDP. The platoon leaders keep Captain Vogl informed of their current positions. In order to prevent the Third Platoon from being bypassed, Captain Vogl orders Lieutenant Conway to move to his next platoon delay position. The platoons continue withdrawing to successive platoon delay positions until they close on the next troop delay line, Line Tiger.

WIPE TO:

119. ANIMATION: Drawing of rear part of Troop A zone to include area from Line Bear through FEBA to Troop A's assembly area. Platoons are shown at beginning of scene on Line Bear. Then arrows ANIMATE back from three platoon positions to Contact Points. Then HIGHLIGHT Contact Points, Passage Points, Route Blue, and Troop Assembly Area in accordance with narration. (See Sketch #3.)

Captain Vogl obtains maximum delay on each troop delay line. The troop continues to withdraw to successive delay lines until it arrives at Line Bear. Captain Vogl has been given a time to effect coordination of passage and a time when the actual passage will take place. He has instructed the platoons to send representatives to meet contact parties at the contact points to effect final coordination of passage through passage points and movement along Route Blue to the Troop's assembly area.

DISSOLVE TO:

120. EXT: ROAD (CONTACT POINT 46): DAY: MEDIUM SHOT of Lt. Emerson (the Executive Officer), a liaison lieutenant, and the platoon sergeant of First Platoon are standing alongside road in defilade in thin woods, talking. An M114 vehicle and two 1/4-ton trucks, with drivers, are visible in scene.

Lieutenant Emerson and the platoon sergeant from the First Platoon

120. Cont'd.

rendezvous at the appointed time at
Contact Point 46 with Lieutenant Grau,
the representative of the unit through
which the Headquarters Section and
First Platoon will withdraw.

121. CLOSE SHOT of the two lieutenants and platoon sergeant talking.

Meanwhile, the other two platoon sergeants
are effecting similar coordination in
their respective zones. The contact points
are beyond the range of direct fire
weapons on the Forward Edge of the Battle
Area.

122. MEDIUM LONG SHOT of the group now breaking up, mounting
vehicles, and moving out toward screen left.

Lieutenant Emerson is informed that
they will be met by guides at Contact
Point 46. The guides will lead them
through the passage point along Route
Blue to the troop assembly area.

SOUND EFFECTS: Vehicles move off.

123. EXT: BRIDGE (PASSAGE POINT 6): DAY: LONG SHOT of the same group of vehicles of previous scene, led by Lt. Grau in his 1/4-ton truck, approaching along road from screen right. CAMERA PANS with vehicles as they pass to DISCLOSE nearby bridge over river which vehicles are approaching. Dismounted scouts with portable radio are manning machine gun at forward end of bridge. At rear end of bridge are two M114 scout vehicles. On high ground overlooking bridge are two partially-camouflaged tanks.

This bridge is Passage Point 6.

SOUND EFFECTS: Vehicles passing.

124. MEDIUM SHOT at front end of bridge as the lead vehicle with the liaison lieutenant, Lt. Grau, slows down. Lt. Grau waves and shouts to dismounted scouts on bridge, then vehicle proceeds.

A point which is designated for passage
must be easily recognizable on the
ground.

SOUND EFFECTS: 1/4-ton truck slows down, then speeds up.

125. MEDIUM LONG SHOT of the vehicles coming up to a vantage point on friendly side of bridge. Vehicles halt, and the lieutenants and platoon sergeant begin to dismount for further discussion.

In each platoon zone, the representatives
from Troop A and the contact parties
from the defending units effect final
coordination on such matters as obstacles,
enemy information, SOI items, use of
guides, and combat and combat-services

125. Cont'd.

support which is available. If time permits, the representatives from Troop A with the appointed guides will reconnoiter the route to the assembly area.

DISSOLVE TO:

126. EXT: ROAD: DAY: MEDIUM SHOT of Captain Vogl in M114 vehicle, talking on radio.

Liaison being completed, Captain Vogl is brought up-to-date on those matters coordinated.

SOUND EFFECTS: Distant explosions.

127. CLOSE SHOT of Captain Vogl speaking on radio.

As the time of passage approaches, Captain Vogl directs that the command post and combat trains be withdrawn through the friendly front lines.

SOUND EFFECTS: Distant explosions.

128. EXT: BRIDGE (PASSAGE POINT 6): DAY: MEDIUM LONG SHOT at bridge of Passage Point 6. In the foreground are Lt. Emerson and Lt. Grau. Vehicles of Troop A's combat trains and command post move past across bridge to rear. (screen right to left.)

128. Cont'd.

The command post and combat trains are moved through passage point 6 and to the assembly area under the control of the First Sergeant, assisted by the guide.

SOUND EFFECTS: Vehicles moving past.

129. CLOSE UP to FEATURE Lt. Emerson as he talks to Lt. Grau by bridge. Combat trains vehicles are passing in background.

Lieutenant Emerson locates himself at the center passage point during the actual passage, and renders assistance both to the withdrawing force and to the defensive force when required.

SOUND EFFECTS: Vehicles moving past.

130. EXT: LIGHTLY-WOODED AREA: DAY: LONG SHOT of enemy force, deployed, advancing across country, as enemy tanks halt momentarily to fire.

Troop A now is encountering light pressure in each of its platoon zones.

SOUND EFFECTS: Tanks moving and firing main guns.

131. EXT: ROAD: DAY: MEDIUM SHOT of Captain Vogl in M114, talking on radio.

Captain Vogl orders the three platoons
to initiate passage---each platoon to
provide its own security force.

SOUND EFFECTS: Distant explosions.

132. EXT: FIRST PLATOON DELAY POSITION #5: DAY: MEDIUM SHOT of Lt. Wagner in his tank, talking on radio. His First Platoon is now located at a platoon delay position on Line Bear. He stops talking on radio, and makes arm signal to rifle squad to move out in withdrawal.

Lieutenant Wagner displaces his rifle
squad, as do the other two platoon
leaders.

SOUND EFFECTS: Off-screen tank guns firing.

133. MEDIUM SHOT of First Platoon rifle squad personnel carrier. Riflemen are already mounting vehicle. Ramp closes when men are loaded, and vehicle makes U-turn to exit scene.

SOUND EFFECTS: Personnel carrier moving out, and off-screen tank guns firing.

134. MEDIUM LONG SHOT of First Platoon tanks firing from defilade positions.

SOUND EFFECTS: Tank main guns firing.

135. EXT: LIGHTLY-WOODED AREA: DAY: LONG SHOT of the enemy force, deployed, advancing and firing. One enemy tank is knocked out by First Platoon fire.

SOUND EFFECTS: Tank main guns firing, and one tank is hit.

136. EXT: FIRST PLATOON DELAY POSITION #5: DAY: MEDIUM LOW ANGLE SHOT of Lt. Wagner in tank. Tank fires one round, then backs out of scene.

SOUND EFFECTS: Tank main gun fires, then tank moves off.

DISSOLVE TO:

137. EXT: ROAD: DAY: MEDIUM LONG SHOT of the three tanks of First Platoon approaching down road from screen right to left. All weapons are pointed to their rear (screen right.)

SOUND EFFECTS: Tanks approaching.

138. EXT: FIRST PLATOON MORTAR POSITION #5: DAY: MEDIUM SHOT of the First Platoon's self-propelled mortar, as crew completes loading equipment, mounts vehicle, and vehicle moves out of scene toward screen left.

SOUND EFFECTS: Self-propelled mortar moves out.

139. EXT: ROAD: DAY: LONG SHOT of three tanks of the First Platoon approaching down road from screen right to left. Then the four M114 scout vehicles of the platoon converge on road (in the distance) from both sides to follow tanks.

As the general outposts of the defending units establish visual contact with the enemy, the scouts move to the route of

139. Cont'd.

withdrawal to join the platoon for the
passage.

SOUND EFFECTS: Tanks and distant M114s moving.

140. EXT: ROAD: (CONTACT POINT 46): DAY: MEDIUM SHOT at Contact Point 46, where guide 1/4-ton truck and First Platoon Sergeant in M114 are waiting. Men look forward, then up into air, apparently seeing colored smoke signal.

At Contact Point 46, the platoon sergeant
and guide see the approaching platoon,
and look for . . .

141. MEDIUM LONG OVERHEAD SHOT of colored smoke streamer.

. . . the recognition signal.

142. LONG SHOT with guide 1/4-ton truck and Platoon Sergeant's M114 in foreground. In background, First Platoon's rifle squad personnel carrier, self-propelled mortar, and three tanks are coming down road, with possibly the four M114 scout vehicles still converging on road in distance. The guide fires a smoke streamer, then the guide vehicle and M114 swing out on road to guide the approaching platoon. Weapons on all vehicles are pointed to their rear.

SOUND EFFECTS: Vehicles moving, and smoke streamer fired.

143. EXT: ROAD: DAY: CLOSE TRUCKING SHOT of Captain Vogl, riding in M114 vehicle.

Captain Vogl remained on Line Bear until

143. Cont'd.

the last platoon withdrew.

SOUND EFFECTS: M114 vehicle moving.

144. EXT: BRIDGE (PASSAGE POINT 6): DAY: LONG SHOT of the First Platoon moving across bridge at Passage Point 6. The guide 1/4-ton leads, followed by M114, personnel carrier, self-propelled mortar, three tanks, and four M114 scout vehicles, with all weapons pointed to rear (screen right). In foreground, Lt. Grau and Lt. Emerson are watching passage.

Led by the guide, the First Platoon moves through Passage Point 6. Meanwhile, the other two platoons have already withdrawn through Passage Points 3 and 8.

SOUND EFFECTS: Vehicles moving.

145. MEDIUM SHOT from side of part of bridge at Passage Point 6 as the guide vehicle and the vehicles of entire First Platoon pass in front of CAMERA.

SOUND EFFECTS: Vehicles moving past.

146. MEDIUM LONG SHOT from friendly side of bridge of the last vehicles of First Platoon approaching CAMERA across bridge. Then CAMERA TILTS UP to DISCLOSE deployed enemy tanks approaching in distance, beginning to fire their main guns.

SOUND EFFECTS: Vehicles moving, then distant tanks fire.

147. EXT: DEFENSIVE POSITION: DAY: LONG LOW-ANGLE SHOT of numerous friendly defensive tanks in defilade along high ground, firing main guns.

SOUND EFFECTS: Tank main guns firing.

148. EXT: ROAD: DAY: MEDIUM LONG SHOT of the last vehicles of First Platoon moving away from CAMERA down road from screen right to left.

Having cleared Passage Point 6, the
First Platoon moves to join Troop A
so that it may proceed with its
contemplated future action.

FADE OUT.

FADE IN:

149. EXT: TROOP ASSEMBLY AREA: DAY: MEDIUM SHOT in assembly area as Captain Vogl is talking to the three platoon leaders. Several of the vehicles of the troop are in background.

Thus, Troop A has conducted a successful
retrograde operation, delaying the enemy
force a sufficient amount of time to permit
the 25th Armored Division to establish its
mobile defense. Here are some of the tech-
niques which it employed in the delay: . . .

SOUND EFFECTS: Distant explosions.

DISSOLVE TO:

150. REPEAT SCENE 59 in observation post.

. . . Continuous observation throughout
the operation, . . .

151. REPEAT SCENE 86 of enemy tanks deployed as friendly rounds
land in area. One enemy tank is destroyed.

. . . Engagement of the enemy at maximum
effective ranges, . . .

152. REPEAT SCENE 114 of enemy force regrouping on IDP.

. . . Spacing of successive delay positions
at a distance to force the enemy to deploy
to attack each position and reorganize
after each attack, and . . .

153. REPEAT SCENE 144 of Lt. Grau and Lt. Emerson watching
passage of vehicles across bridge at Passage Point 6.

. . . Detailed coordination before and
during withdrawal through a rearward
position.

DISSOLVE TO:

154. EXT: TROOP ASSEMBLY AREA: DAY: MEDIUM SHOT of Captain Vogl
in assembly area. He gives "move out" hand signal from his
seat in 1/4-ton truck. Then CAMERA PANS to vehicles of troop
as they begin moving past Captain Vogl.

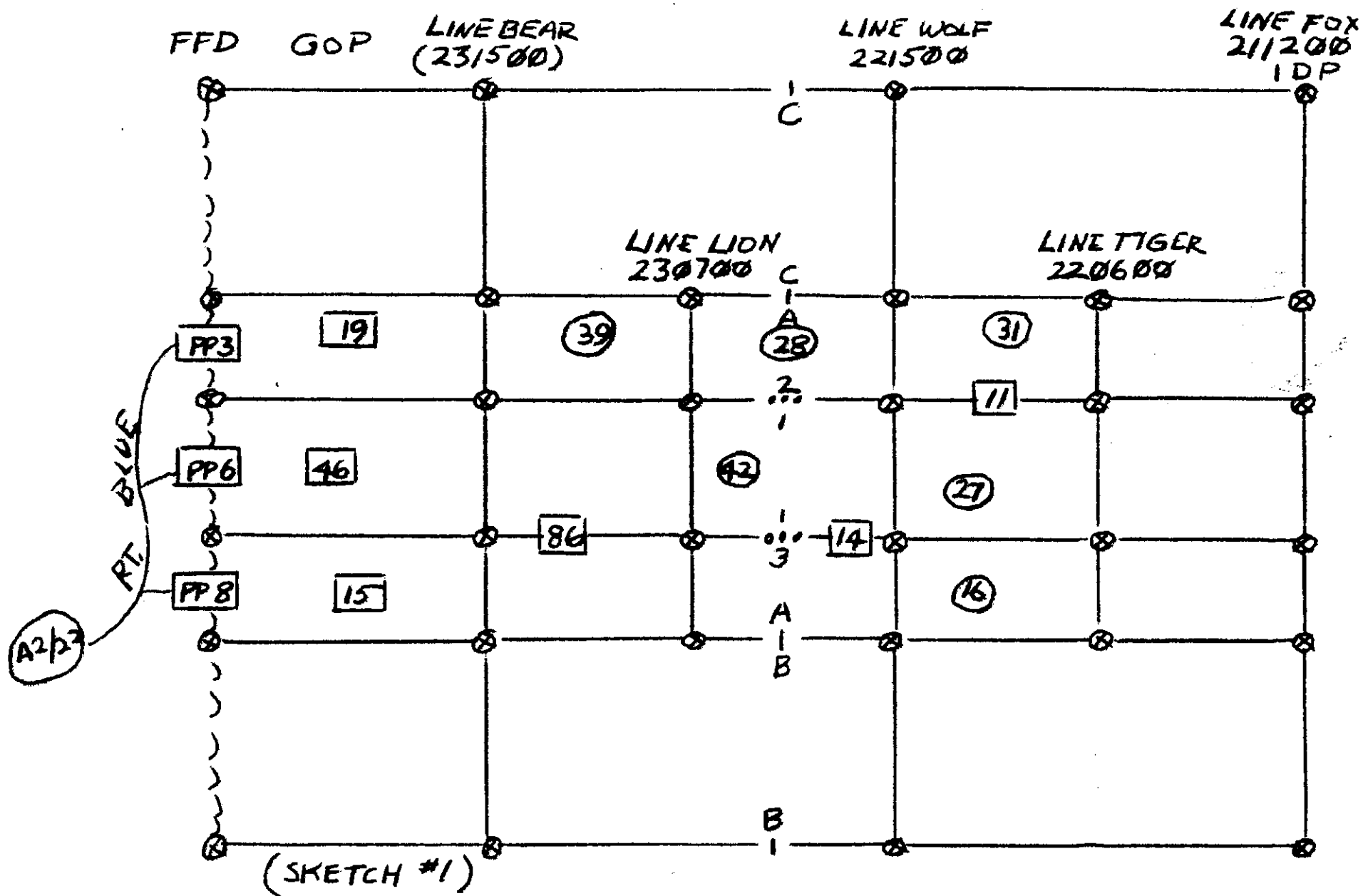
154. Cont'd.

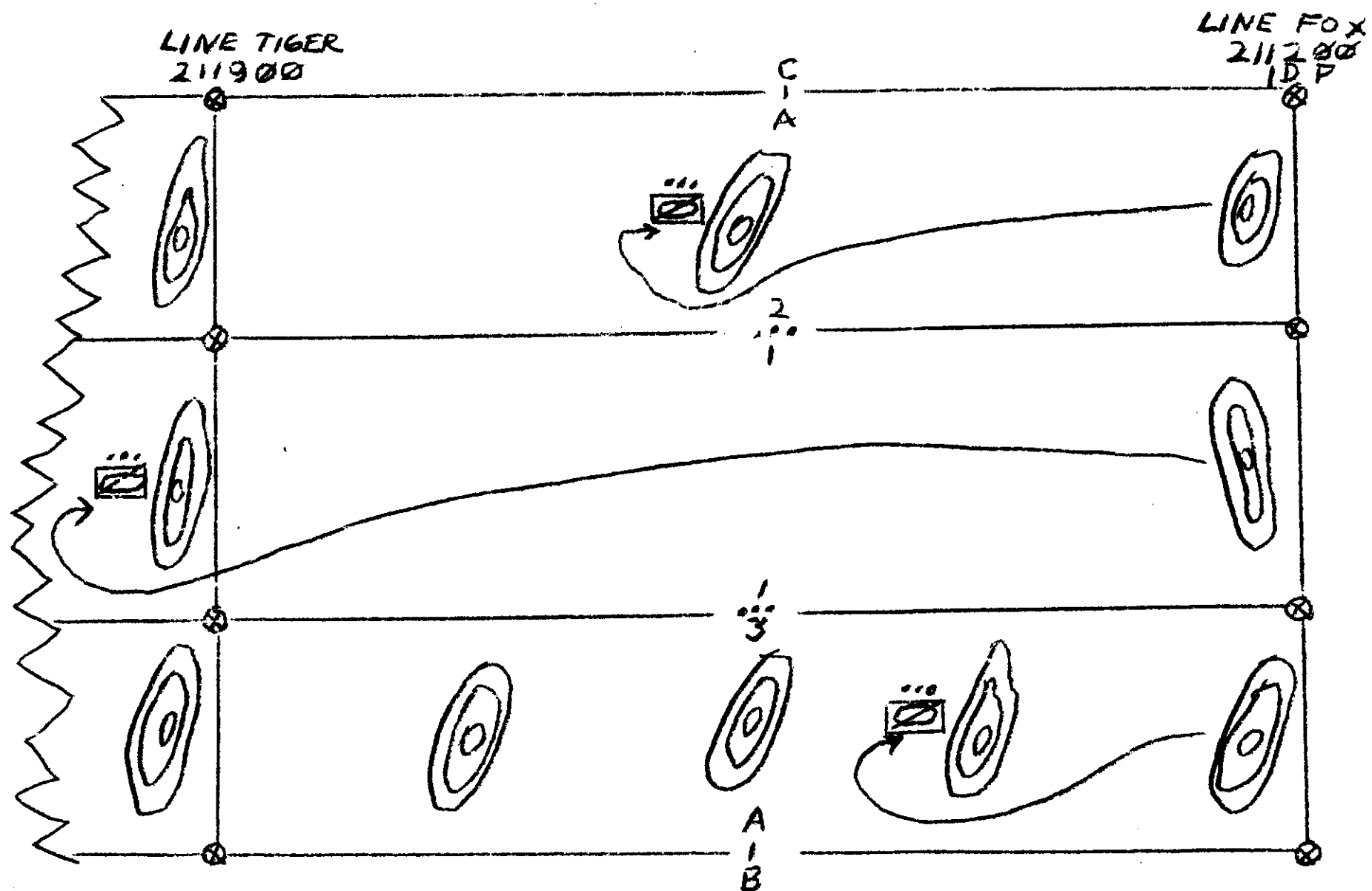
As a result of its flexibility, mobility,
and extensive communications, the Armored
Cavalry Troop can be rapidly employed in
a variety of missions.

SOUND EFFECTS: Vehicles move out, with distant explosions.

155. END TITLE.

CAVALRY MUSIC: UP TO END.





(SKETCH #2)

